

From Service-Mess to Service-Mesh with



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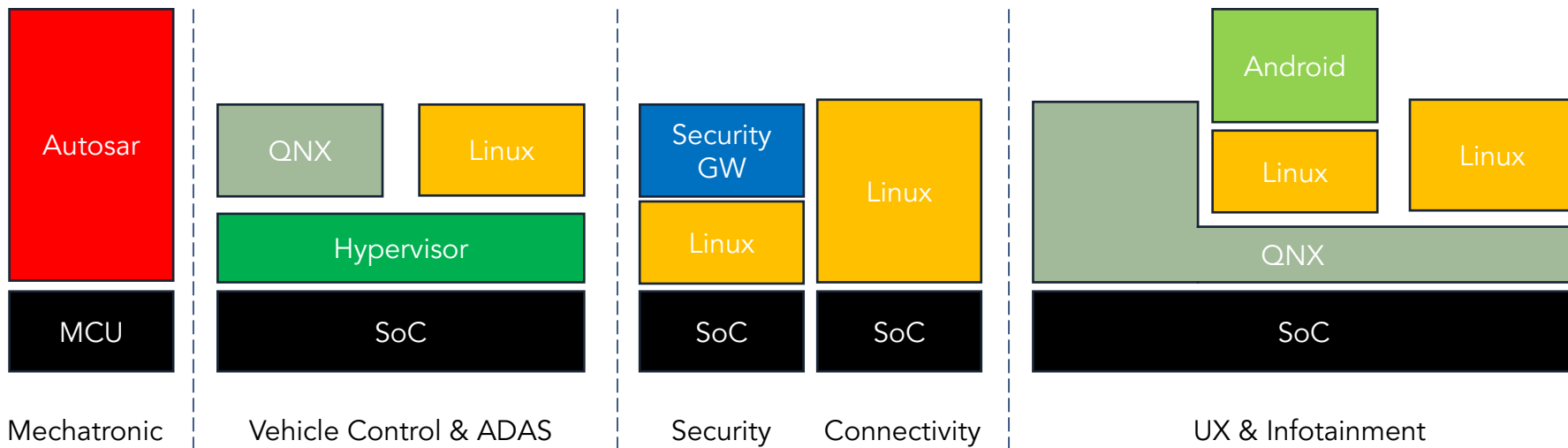
Oxidation
Partners

uProto-why?

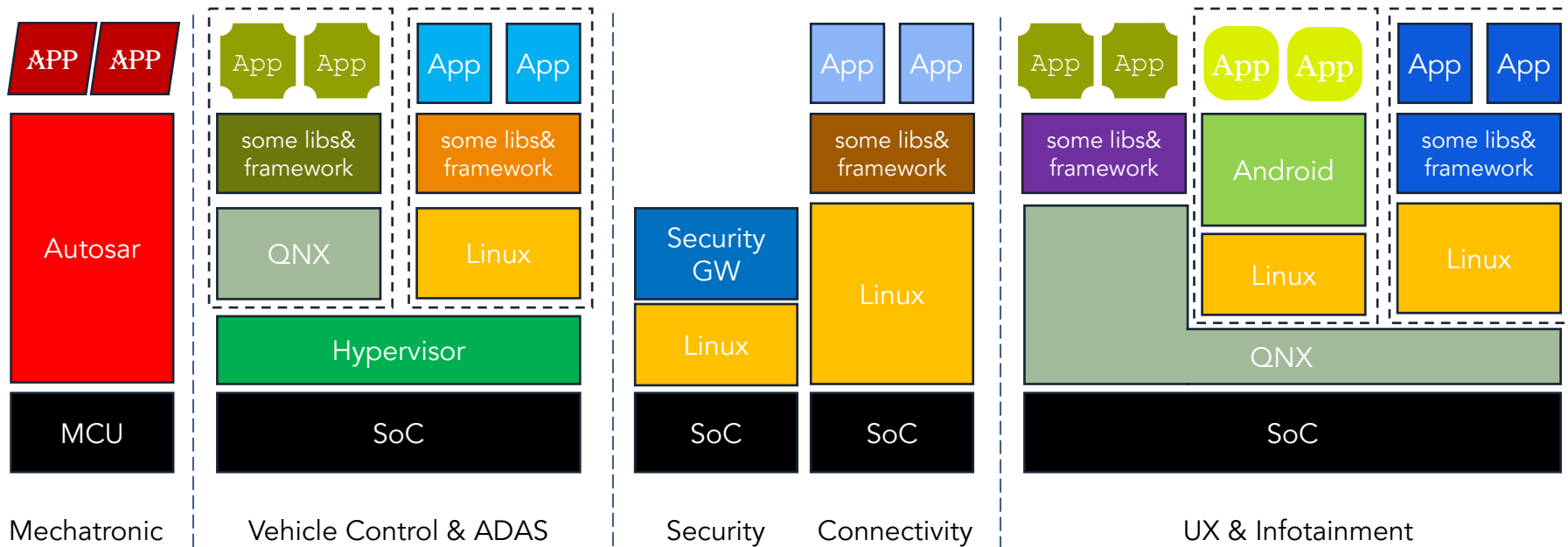


Middleware, why do we care?

We have computers...

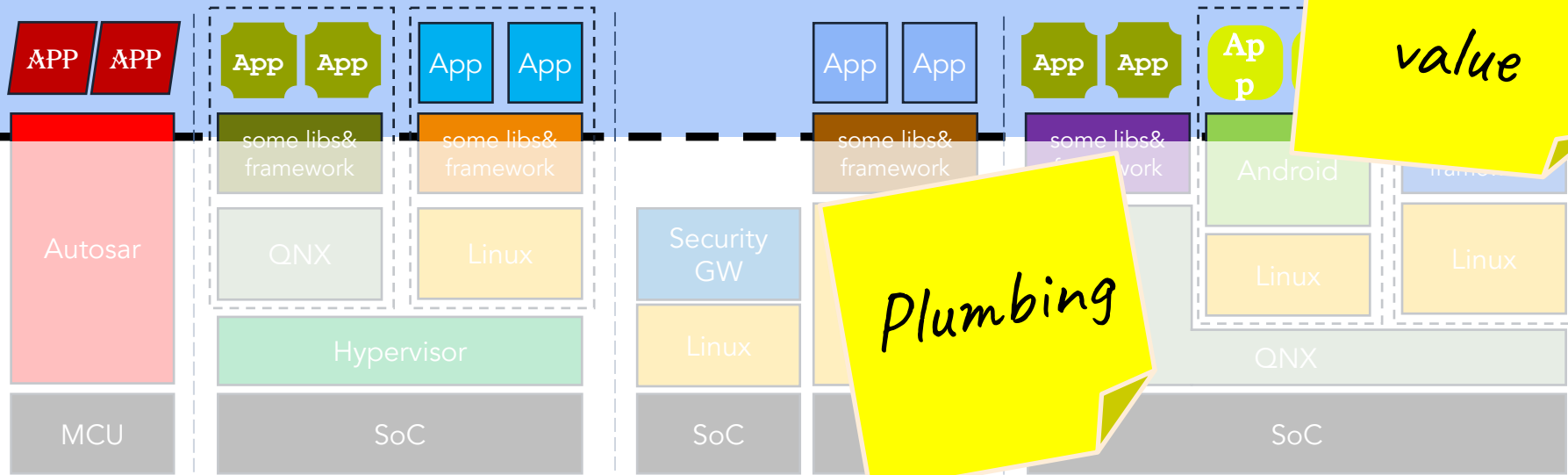


... now we want to run things!



Where is the customer value, what is just plumbing?

This is the value-add to drivers and customers



Business value

Plumbing

Mechatronics

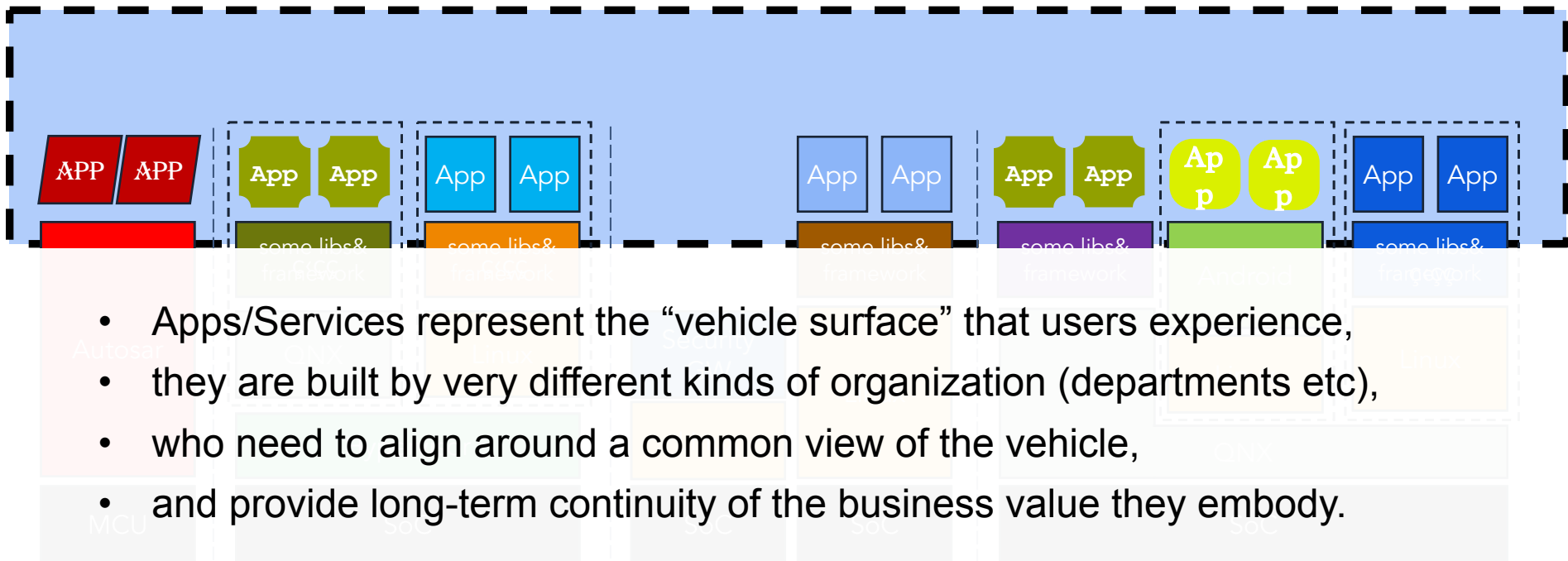
Vehicle Control & ADAS

Security

Connectivity

UX & Infotainment

The deal with Apps & Services



BUT: every tech stack brings its own plumbing

(programming model, vehicle view, communication paradigm, etc)

The deal with Plumbing (aka Software Infrastructure)

- Plumbing is mission critical, but not really differentiating
- it's ubiquitous, but invisible
- it's perfectly boring to consumers, but highly attractive to engineers

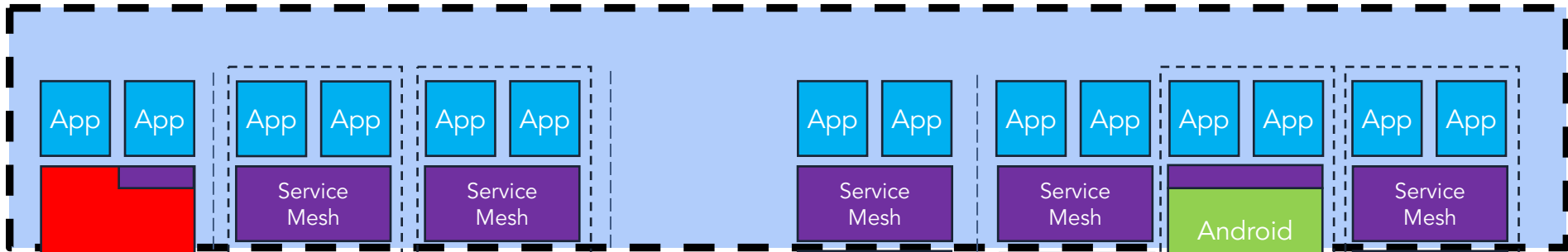


*Plumbing is the perfect candidate for
Open Source development models!*

uProto-what?



How do we want to do "Apps and Services"?



Plumbing needs to:

make communication simple and ubiquitous

→ Unified addressing, inter-domain pub/sub, transparent message routing

foster efficient long-term maintenance & evolution

→ Decouple programming model from proprietary, platform-specific libs&protocols

make App & Service development simple

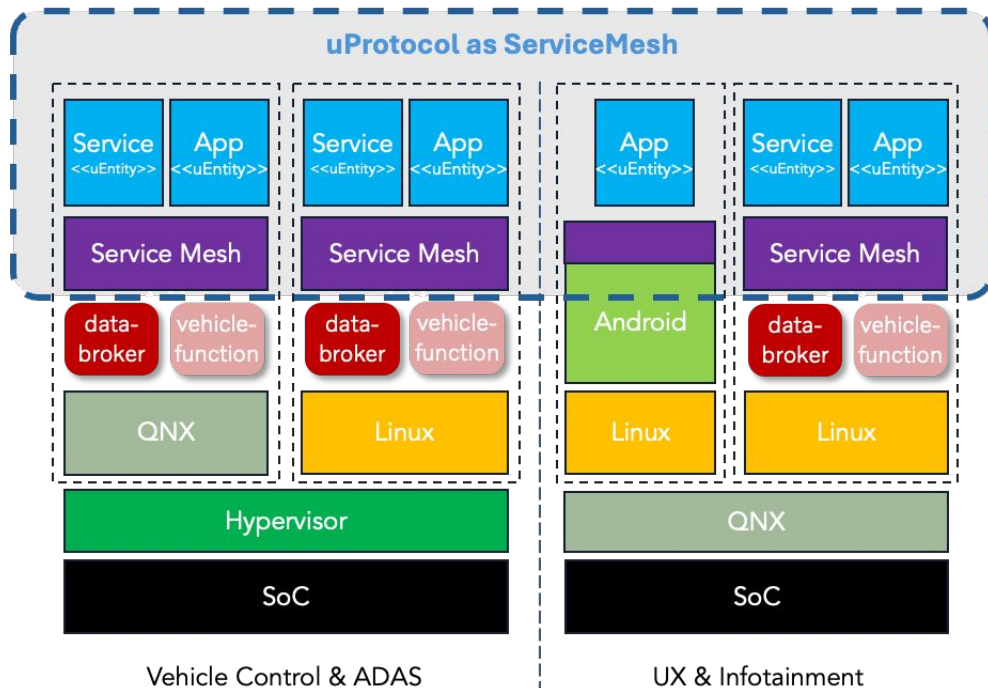
→ Need ecosystem that caters to all kinds of programming languages, protocols, etc

There exist scores of OSEs, communication stacks, middlewares, pubsub implementations, transport protocols, etc

We need something on top of all of that, providing us with:

- Unified Addressing
- Inter-domain message forwarding
- X-domain subscription tracking
- Cross-domain discovery
- Communication abstraction and programming model

→ We need an **Open Source automotive Service Mesh**



uProto-how?

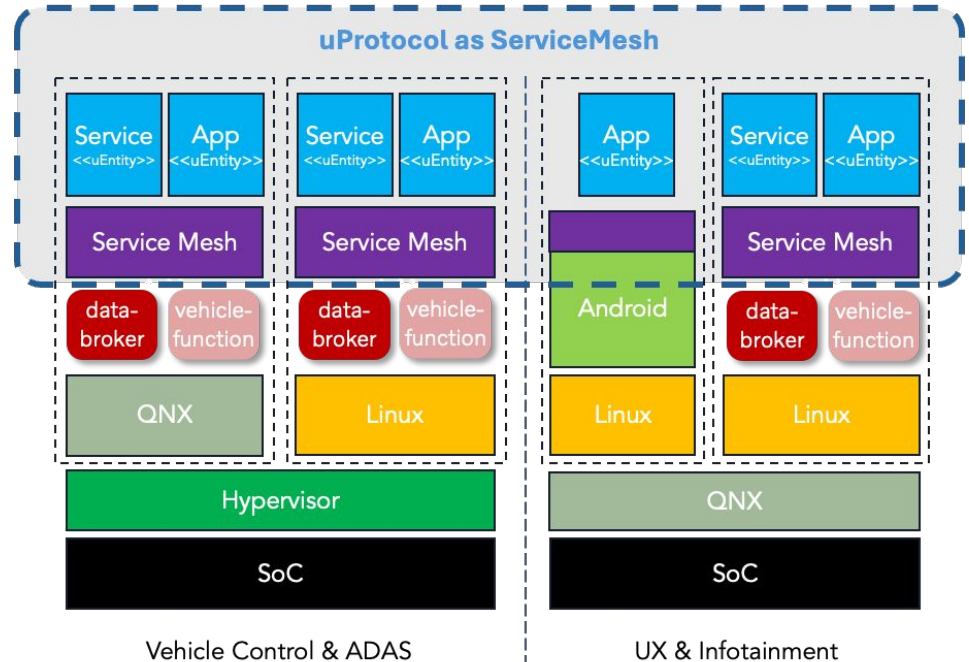


uProtocol

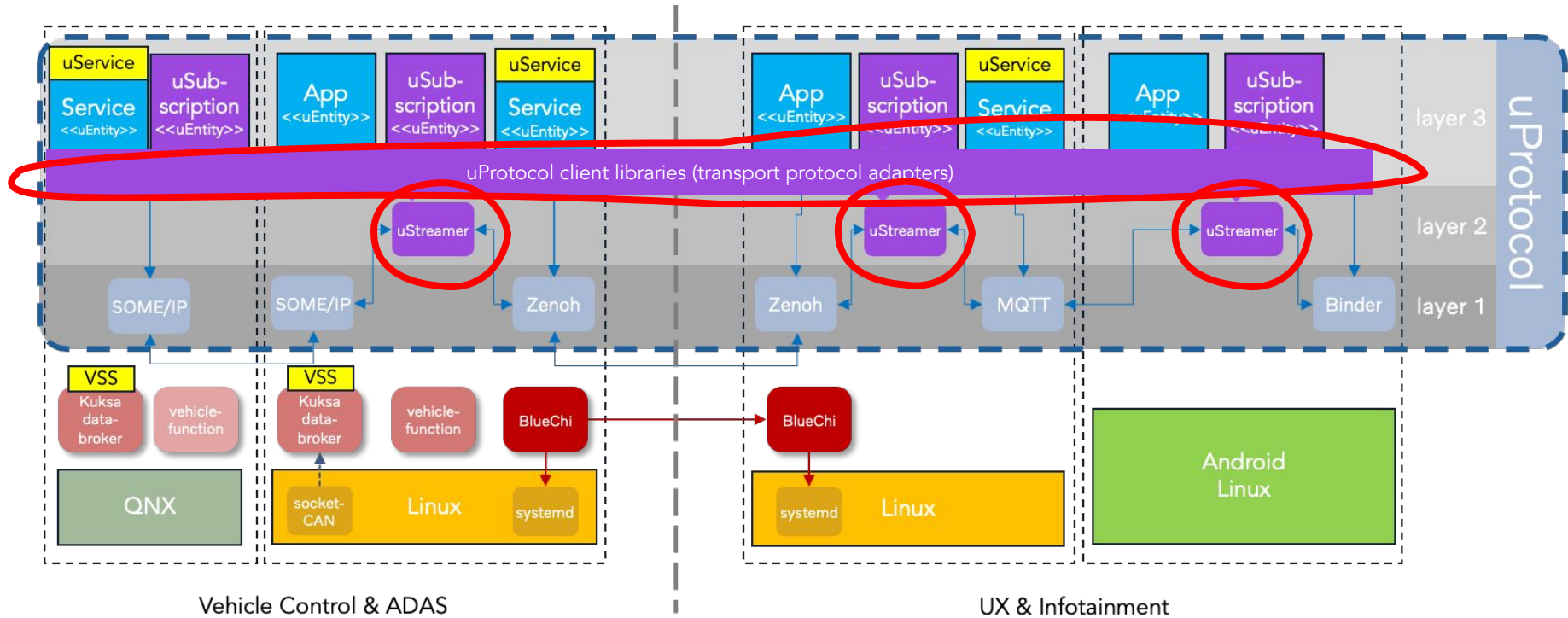
CONNECTING AUTOMOTIVE APPS AND SERVICES, EVERYWHERE

Feature spotlights

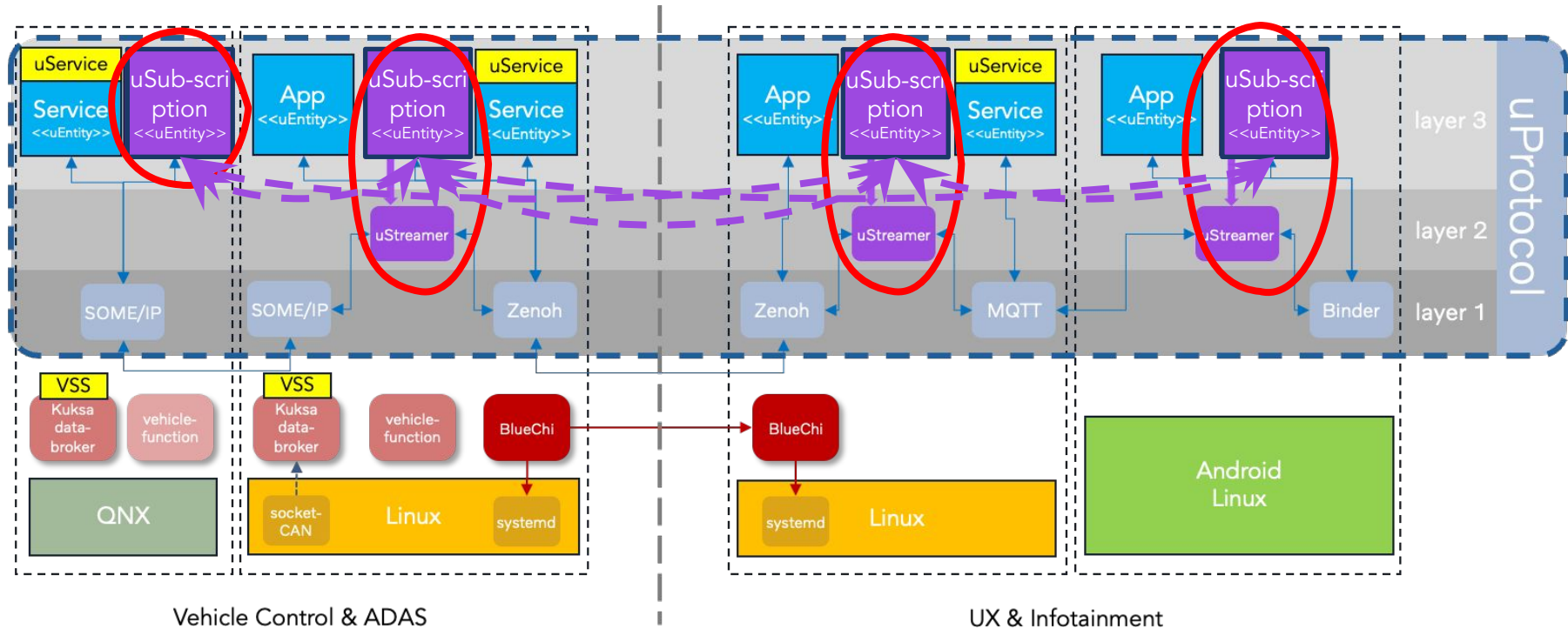
- Unified Addressing
- Inter-domain message forwarding
- X-domain subscription tracking
- Support for multiple programming languages and transport protocols
- Early adopter of Eclipse quality process initiative



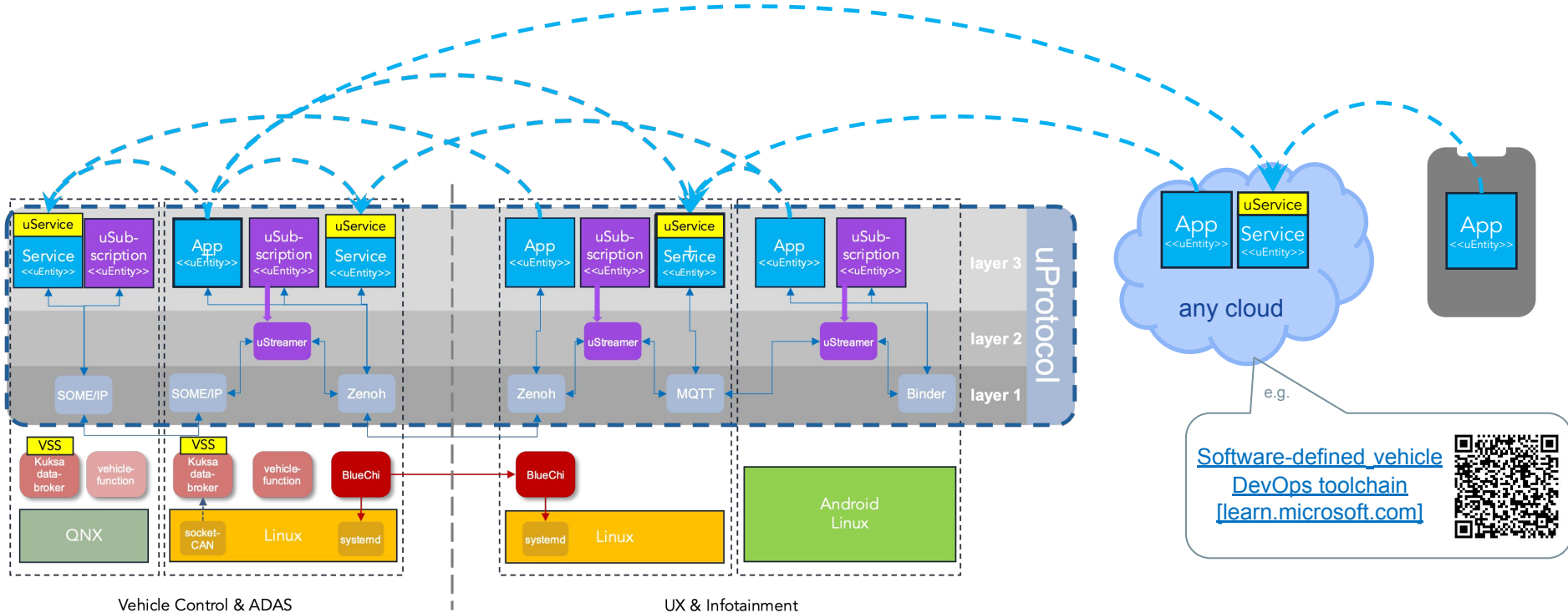
Unified addressing & Inter-domain message forwarding



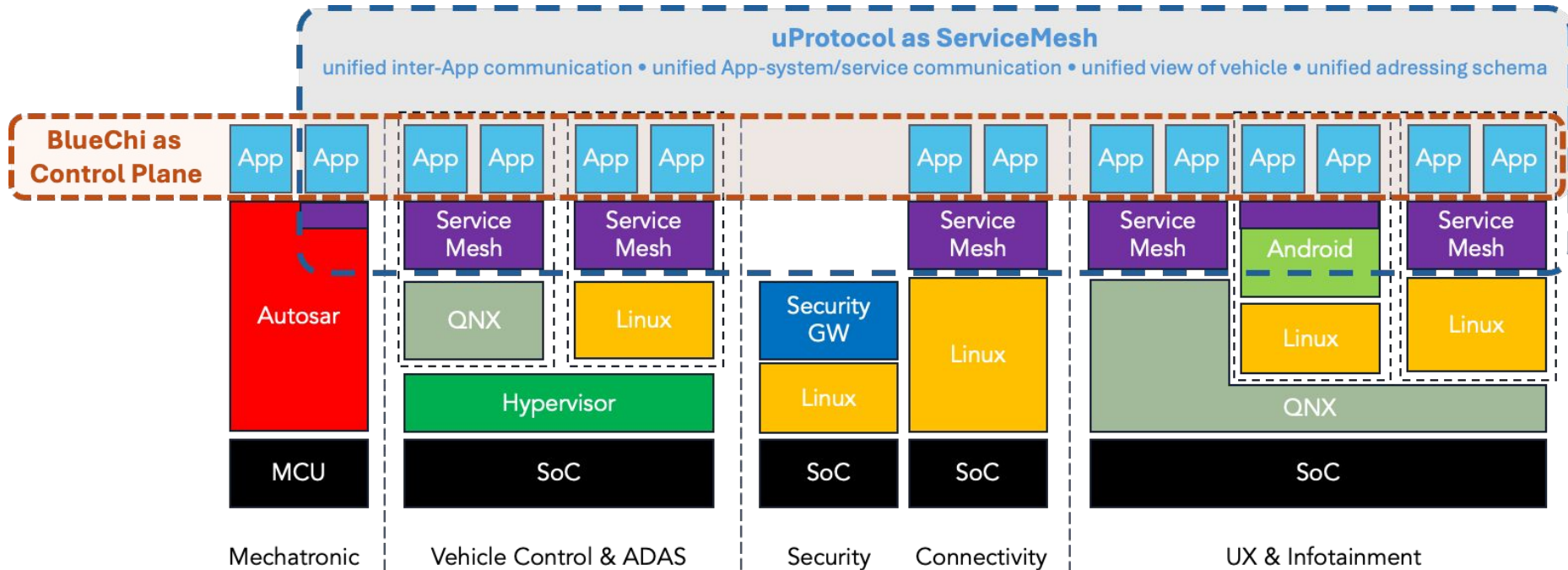
X-domain subscription tracking



Also: extends to cloud/backend, mobile, etc



So: launching an SDV lighthouse blueprint!



uProto-whoa!



Rust usage for Infrastructural Services

- Rust benefits: memory safety, crates ecosystem, cargo build system
- Ready for Automotive? Yes! Ferrocene
- Flipping entire departments overnight to Rust? No...
- Pareto principle: Put Rust into the 20% or so of critical infra to reap 80% of the benefits for Eclipse uProtocol robustness

Rust uStreamer Route Forwarding API

```
1 #[derive(Clone)]
2 pub struct Endpoint {
3     pub(crate) name: String,
4     pub(crate) authority: String,
5     pub(crate) transport: Arc<dyn UTransport>,
6 }
```

```
1 pub struct UStreamer { /* ... */ }
2
3 impl UStreamer {
4     pub async fn add_forwarding_rule(
5         &mut self,
6         r#in: Endpoint,
7         out: Endpoint,
8     ) -> Result<(), UStatus> { /* ... */ }
9 }
```

Rust uStreamer Endpoint Configuration

```
1 let host_transport: Arc<dyn UTransport> = Arc::new(  
2     UPTransportZenoh::new(/* ... */)   
3 );  
4  
5 let host_endpoint = Endpoint::new(  
6     "host_endpoint",  
7     &config.streamer_uuri.authority,  
8     host_transport.clone(),  
9 );
```

```
1 let someip_transport: Arc<dyn UTransport> = Arc::new(  
2     UPTransportVsomeip::new_with_config(/* ... */)   
3 );  
4  
5 let mechatronics_endpoint = Endpoint::new(  
6     "mechatronics_endpoint",  
7     &config.someip_config.authority,  
8     someip_transport.clone(),  
9 );
```


Rust uStreamer Configuration

```
1 streamer
2     .add_forwarding_rule(mechatronics_endpoint.clone(), host_endpoint.clone())
3     .await
4     .expect("Unable to add mechatronics -> host forwarding rule");
5
6 streamer
7     .add_forwarding_rule(host_endpoint.clone(), mechatronics_endpoint.clone())
8     .await
9     .expect("Unable to add host -> mechatronics forwarding rule");
10
```

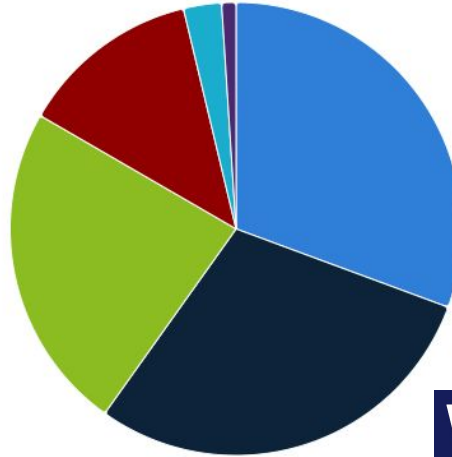
uProto-when?



Facts & Status

Organization Contribution Activity

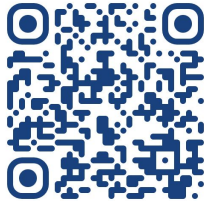
Commits on this project by supporting organization over the last three months.



- Contributor
- Robert Bosch GmbH
- ETAS GmbH
- General Motors GTO LLC
- ZettaScale Technology SARL
- Other Committer



November 1.6.0-alpha Release:



uProtocol project status and tech coverage

	Java	C++	Rust	Python
client library	✓	✓	✓	✓
uStreamer			✓	
uSubscription	✓		✓	
uDiscovery	✓			
Zenoh adapter		✓	✓	✓
MQTT adapter	✓		✓	✓
Android Binder adapter	✓			
SOME/IP adapter		✓	✓	

- uProtocol specification and API definitions available in dedicated repo
- Varying maturity: Java and Rust likely ahead
- Additional tooling available: e.g. **Test Compatibility Kit**
- Rust and Java components available on bespoke registries (crates.io, Maven Central)
- Partial implementation of traceability requirements (up-rust, up-subscription-rust)





Thank you!



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Oxidation
Partners